BLUE WATERS sustained petascale computing

Performance Expectations and Experience at Scale

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Outline

- Performance Expectations
 - Peak
 - Realized
- Application Performance
 - SPP
 - Optimizations and Settings







Peak Performance Node Characteristics Number of Core 16 Modules* **Peak Performance** 313 Gflops/sec HT3 HT3 64 GB per node **Memory Size** Memory Bandwidth 102 GB/sec (Peak) 9.6 GB/sec per Interconnect **Injection Bandwidth** direction (Peak)



Memory Subsystem Performance

- Stride-1 word load/store/copy (32 MiB data):
 - 1 int core r/w/c: 3.8 / 4 / 3 GB/s
 - 16 int cores (1 IL) r/w/c: 32 / 16 / 9.6 GB/s
- CL latency (random pointer chase, 1 GiB data):
 - 1 int core : 110 ns
 - 16 int cores (1 IL): 257 ns
 - 32 int cores (2 IL): 258 ns

Measured with Netgauge 2.4.7, pattern memory: stream and pchase

- STREAM Triad
 - 1 core : 13 GB/s
 - 8 cores (1 IL): 34 GB/s (32 GB/s with 4 cores)
 - 16 cores (2 IL): 68 GB/s





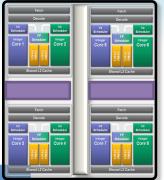






Compute performance

• Single core (two integer cores)



MF/s	1 thread	2 threads	peak
DGEMM (FMA4)	13127	16353	18400

• Single IL processor (MPI tasks x OMP threads)

MF/s	16 x 1	2 x 8	1 x 16
DGEMM FMA4)	126335	125292	120517

Representative and not optimal performance





Network performance

- IMB PingPong between nodes sharing gemin
 - latency < 2 us
 - bandwidth > 6 GB/s
- Randomly Ordered Ring on 25710 nodes
 - latency ~ 5 us
 - aggregate bandwidth ~ 3 TB/s
 - somewhat less than realized bi-section bandwidth







Compute Kernel Performance

Table 1: Performance characteristics for simple kernels

kernel	MIPS	MFLOPS/s	MiBPS	CI	AI	IPC	effGHz	
triad s	300	407	3958	1.1	0.1	0.1	2.3	
triad l	241	156	1574	1.0	0.1	0.1	2.6	
stencil s	1089	2508	9172	1.4	0.3	0.5	2.3	←
stencil l	181	458	1684	1.4	0.3	0.1	2.6	
dgemm l	3690	7940	3297	5.0	2.4	1.6	2.3	~
reg int	2000	0	0	0.0	0.0	0.8	2.6	

- s=small, l=large
- CI=Computational Intensity, AI=Algorithmic Intensity
- Hardware performance counter measurements are <u>per integer core</u>.
- MiBPS is from LL_CACHE_MISSES are L2 misses, impacted by prefetching.
- Stream Triad 1919 MiBPS / core with 16 cores.
- AMD Processor adjusts clock frequency between P states depending on thermal/ power levels: between 2.3 and 2.6 GHz. Cases that fit in cache or are cacheblocked cause the lower clock state to be used.





- Full application based benchmark modeled after the NERSC SSP.
- Still a FLOP based benchmark. Validated handcounts and hardware counts.
- Includes time for IO such as defensive checkpointing, start-up and data.
- Composed of CPU and GPU applications that represent the average workload on the system.





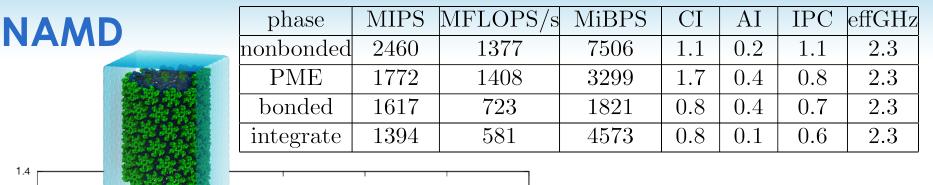


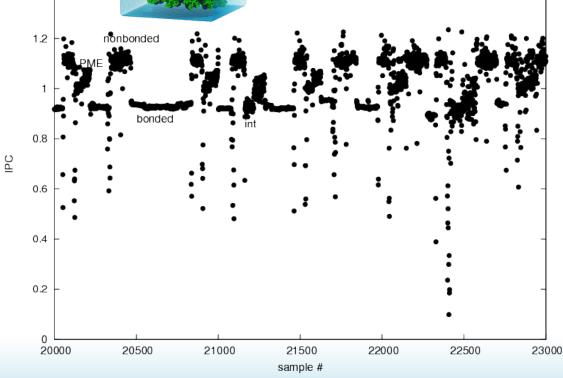
SPP Application Summary

Application	Field of Science	CPU	GPU	Program Model	Compiler	Note
NAMD	Bio-molecular dynamics	~	~	Charm++	GNU/C++	ASM, CUDA
QMCPACK	Materials Science	~	~	MPI + OpenMP	GNU/C++	Vec.Instrins., CUDA
MILC	Lattice QCD	~		MPI	GNU/C	ASM
NWCHEM	Quantum Chemistry	~		GA	PGI/F90,C	
PPM	Astrophysics	~		MPI + OpenMP	Cray/F90	
SPECFEM3DGLOBE	Geophysics	~		MPI	Cray/F90	
VPIC	Plasma Physics	~		MPI + OpenMP	GNU/C	Vec.Instrins.
WRF	Weather	~		MPI + OpenMP	Cray/F90	
Chroma	Lattice QCD		~	MPI	GNU/C++	QUDA
GAMESS	Quantum Chemistry		~	MPI	Cray/F90	OpenACC

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1.4





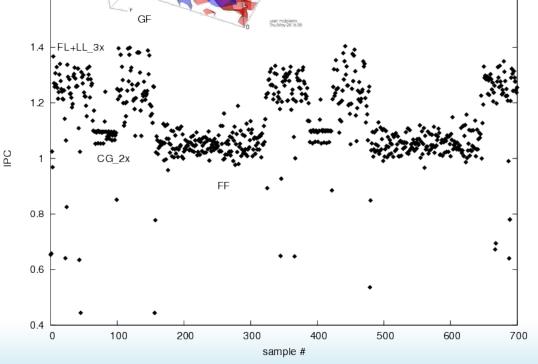
- Dynamic scheduling complicates model
- Excellent cache locality
- PME performs well but will slow down at scale (alltoall)

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Good IPC
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MILC

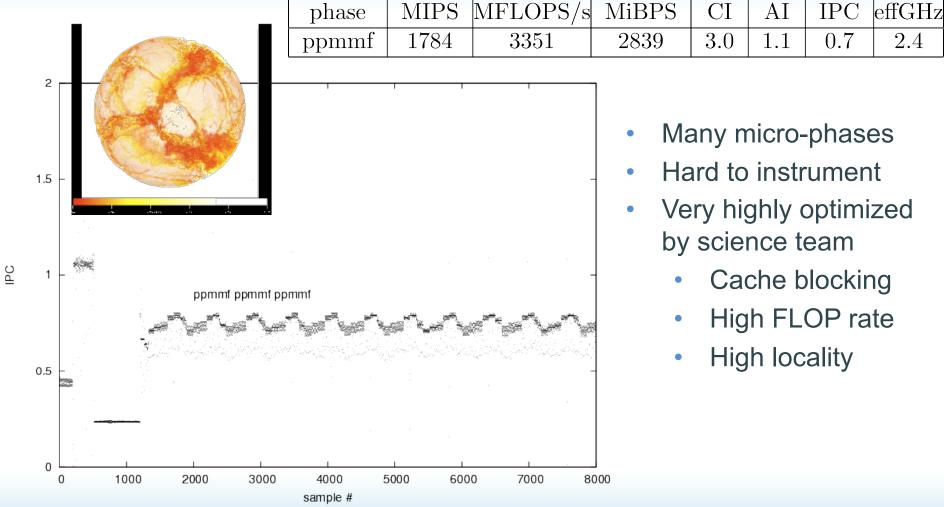
1.6

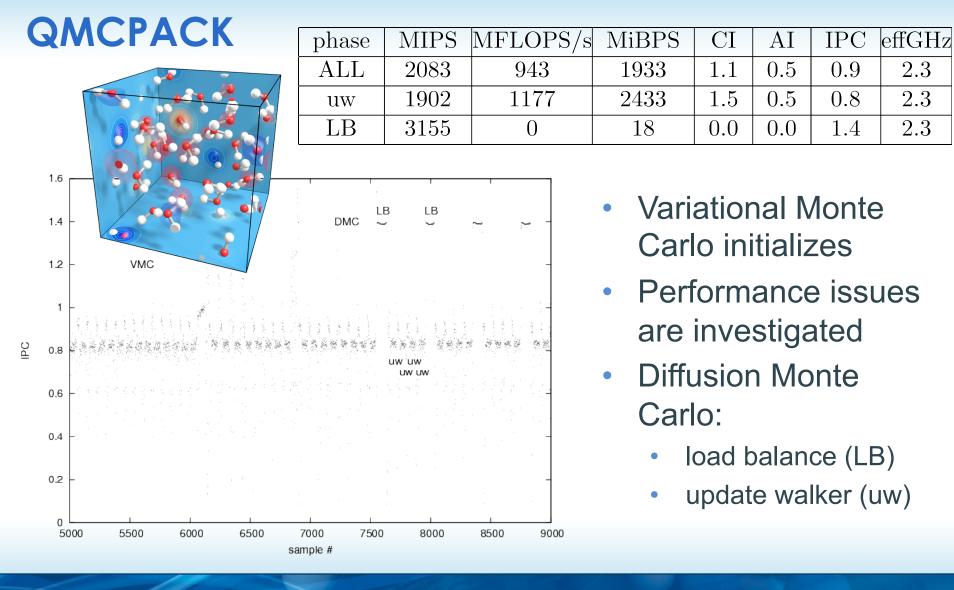
	phase	MIPS	MFLOPS/s	MiBPS	CI	AI	IPC	effGHz
2 0	LL	1123	707	3179	1.1	0.2	0.5	2.2
Z-Axis	FL	1475	1425	3233	1.9	0.4	0.6	2.4
Í	\mathbf{FF}	1305	1057	2055	1.2	0.5	0.5	2.4
	GF	1414	1087	3719	1.4	0.3	0.6	2.4
7	CG	1353	1082	3051	1.7	0.4	0.6	2.5



- Five phases, CG most critical at scale
- Low FLOPs and IPC
 - Turbo boost seems to help here!
- Low FLOPs are under investigation (already using SSE)

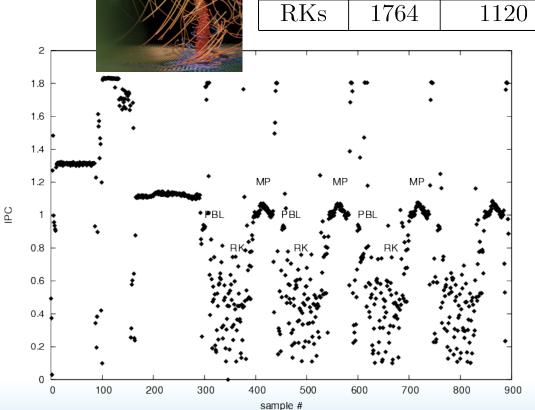
PPM





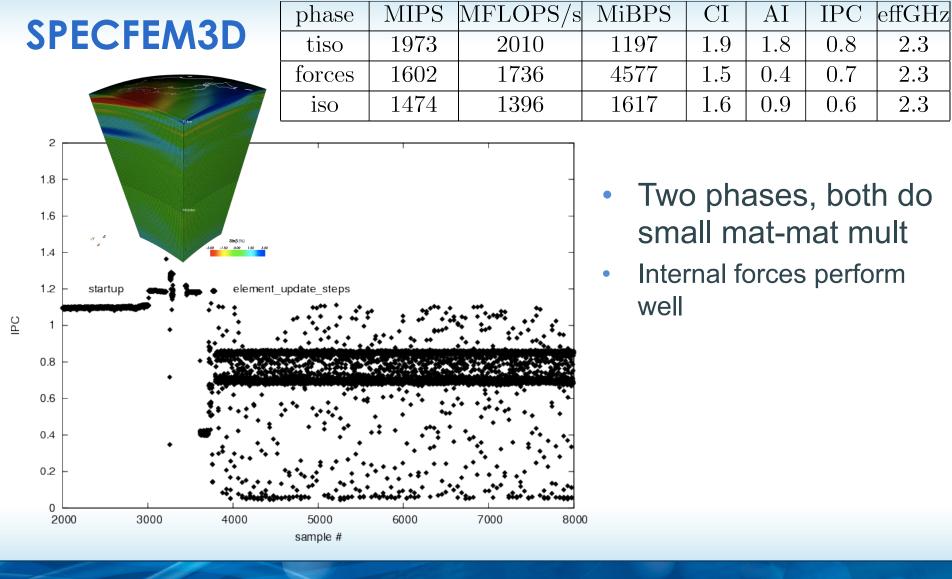
WRF

phase	MIPS	MFLOPS/s	MiBPS	CI	AI	IPC	effGHz
MP	2647	590	1288	0.5	0.5	1.0	2.6
PBL	2197	566	4511	0.5	0.1	0.9	2.6
RKt	1328	2695	11842	2.0	0.2	0.6	2.3
RKs	1764	1120	4967	0.8	0.2	0.7	2.5



- Microphysics dominates
 - Low performance, many branches
- Planet Boundary Layer also problematic
 - Turbo Boost helps!
- Runge Kutta is fast
 - High locality





LAKES CONSOBTIUM

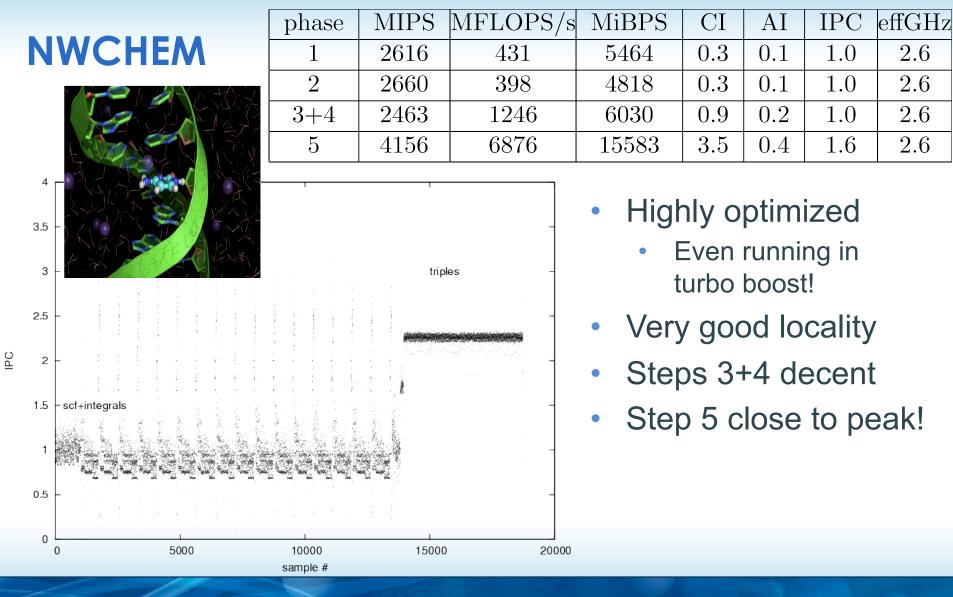
2.3

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2.3



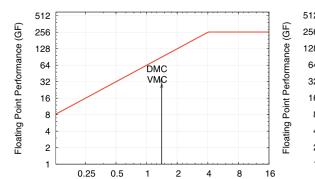








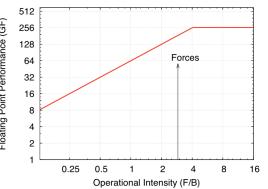
- Current performance and opportunity for improvement.
- Ceilings of the roofline model suggest which optimizations to take.
- Flat roofline is compute-bound, otherwise memory bandwidth limited.

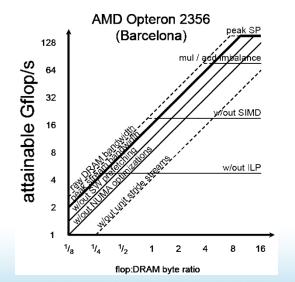


QMCPACK

SPECFEM3DGLOBE

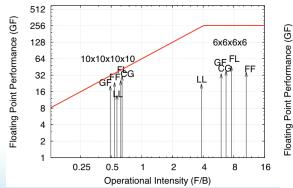
PETASCALE COMPUTATION



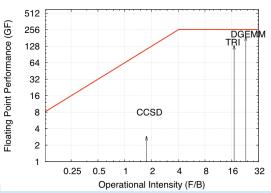


MILC

Operational Intensity (F/B)



NWCHEM



The Roofline Model: A pedagogical tool for program analysis and optimization Samuel Williams, David Patterson, UCB

February 2013 PRAC Workshop







Optimizations

GNU compiler

SSE4 compiler intrinsics

Cray compiler

- Reorder code to improve compiler vectorized code
- Compiler directives to control aggressive loop optimization

Programming Model

 CAF for Alltoall, UPC for MILC 4D halo exchange (NERSC)







Runtime Options

- Rank reordering
 - grid_order: Chroma, SPECFEM3DGLOBE, WRF
 - custom: MILC, PPM, VPIC
 - random: NWCHEM
- Hugepages
 - 2MB pages: MILC, PPM, VPIC
 - 8MB pages: NAMD(Charm++), NWCHEM(GA)
- aprun options
 - Core specialization: aprun -r
 - NUMA node memory containment : aprun –ss
- MPI runtime
 - MPICH_COLL_OPT_OFF
 - MPICH_ALLREDUCE_NO_SMP (large messages)
 - MPICH_GNI_MAX_EAGER_MSG_SIZE





Applications at the PF as of 02/25/2013

Full system runs

VPIC

3072x3072x2464 cell domain with 7.44103E+12 particles run on 22,528 nodes with 180,224 MPI ranks with 4 OMP threads/rank, and achieved **1.25 PF/s** sustained over 2.5 hrs.

• PPM

7040³ zone mesh run on 21,417 XE nodes with 85,668 MPI ranks with 8 threads/rank, and achieved **1.23 PF/s** sustained over 1 hour. 121 nodes were used for I/O and 14 TB of data was written. Recently sustained **1.5 PF/s** with newer code and I/O strategy.

• QMCPACK

432-atom high-pressure Hydrogen run on 22,500 XE nodes with 4 MPI ranks per node with 8 OpenMP threads per rank and achieved **1.037 PF/s** for 1 hour.

SPECFEM3DGLOBE

2720x2720x6 surface element run on 21,675 XE nodes with 693,600 MPI ranks and achieved just over **1 PF/s** sustained.

Honorable Mention

• NWCHEM

A **0.6 PF/s** on XXX nodes with YYY tasks per node.

• WRF

Hurricane Sandy grid of 9120x9216x48 with 4 billion points run on 11,400 XE nodes with 16 MPI tasks per node and 2 OpenMP thread/rank, and achieved **0.250 PF/s.**





GPU Applications

- ACM article in progress
- Chroma, NAMD and QMCPACK use CUDA
- GAMESS used OpenACC
 - CUDA Proxy
- Relative performance of XK to XE
 - Speed up of 1.8 2.7 on ~ 700 nodes.
 - See http://developer.download.nvidia.com/GTC/PDF/GTC2012/ PresentationPDF/Wen-meiHwu_UIUC_BlueWaters_SC12.pdf